

**Lecture 1: Introduction**

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**1 First Lower Bound: Sorting through comparisons**

**Sort<sub>n</sub>**: Given a permutation  $x = x_1..x_n$  of  $[n]$  output a permutation  $\pi$  such that

$$x_{\pi(1)} < x_{\pi(2)} < \dots < x_{\pi(n)}$$

We will analyse the number of comparison needed to sort the elements using a decision tree. Each node of the tree represent a comparison, and leafs represent the permutation computed.

Let  $t$  be a decision tree and  $x$  representing an instance. Lets define the following functions:

- $\text{cost}(t, x)$ : # of comparison made along the path that traverse  $t$  using input  $x$ .
- $\text{cost}(t) = \max_x \{\text{cost}(t, x)\}$ .
- $D(P)$  minimum  $\text{cost}(t)$  overall trees  $t$  that solves problem  $P$ .

Question: What is  $D(\text{Sort}_n)$ ?

**Theorem 1.**  $D(\text{Sort}_n) \geq \Omega(n \log n)$

*Proof.* We will use a *counting argument*.

If  $t$  solves **Sort<sub>n</sub>** for every possible input then  $t$  has at least  $n!$  leaves because every possible permutation must appear in a leaf.

Since the tree is binary, it must have depth at least  $\log n! = \Theta(n \log n)$ . Thus, we conclude that  $D(\text{Sort}_n) = \Omega(n \log n)$ . □

We have used a deterministic decision tree. We can also use randomized decision trees, where nodes may represent comparisons or probabilistic decision (e.g. go to left subtree with probability 1/3).

If a probabilistic tree is correct, then it induce a probability distribution over deterministic trees. The mapping is as follows: we build a tree by just flipping the coins before hand and remove paths in the randomized tree as coins decide.

Let  $p$  be distribution over deterministic trees. We define  $\text{cost}(p, x) = \mathbb{E}_{t \in p}[\text{cost}(t, x)]$ .

**Theorem 2.** For all distributions  $p$   $\text{cost}(p) := \max_x \{\text{cost}(p, x)\} = \Omega(n \log n)$

*Proof.* Step 1: Assume that  $\text{cost}(p) = C$ . Then  $\forall x \mathbb{E}_{t \in p}[\text{cost}(t, x)] \leq C$ . Using markov's inequality we obtain that  $\Pr[\text{cost}(t, x) \geq 2] \leq \frac{\mathbb{E}_t[\text{cost}(t, x)]}{2C} \leq 1/2$ .

Claim: There is  $t$  such that for at least half of inputs  $x$ ,  $\text{cost}(t, x) < 2C$ .

Lets define the indicator random variable  $Y_x = 1$  if and only if  $\text{cost}(t, x) < 2C$ . Then,

$$\begin{aligned}
\mathbb{E}_t[\sum_x Y_x] &= \sum_x \mathbb{E}_t[Y_x] \\
&= \sum_x \Pr[Y_x = 1] \\
&= \sum_x \Pr[\text{cost}(t, x) < 2C] \\
&\geq \frac{n!}{2}
\end{aligned}$$

This implies (by counting argument) that there is a tree that solve half the instances with  $< 2C$  comparisons. Therefore we can conclude that  $2C \geq \log n!/2$ , and thus,  $C = \Omega(n \log n)$ .  $\square$

## 2 Decision Trees

Let  $f : \{0, 1\}^n \rightarrow \{0, 1\}$  be a function. Given access to black box bit-access to input  $x$ , how many access to the black box are needed to compute a function  $f$  on input  $x$ ?

Example 1:  $\text{OR}_n(x_1, \dots, x_n) = \bigvee x_i$ .  $D(\text{OR}_n) = n$ .

Example 2:  $\text{GC}_n$ : Graph Connectivity of an  $m$ -vertex graph  $G$  ( $n = \binom{m}{2}$ ).  $D(\text{GC}_{n=\binom{m}{2}}) = n$ .

**Conjecture 1.** Any non-constant monotone function  $f$  has  $D(f) = n$

However, It is known that  $D(f) = \Omega(n)$ .

**Definition 1.** A function  $f$  is evasive if  $D(f) = n$ .

Example 3:  $k$ -Block-CNF( $x_1, x_2, x_3, \dots, x_{k^2}$ ) =  $(x_1 \vee \dots \vee x_k) \wedge \dots \wedge (x_{k(k-1)+1} \vee \dots \vee x_{k^2})$ .  
 $D(f) = n = k^2$

Example 4:  $f(x_1, \dots, x_k, y_1, \dots, y_{2^k}) = y_{x_1 x_2 \dots x_k}$ .  $D(f) = k + 1$

**Definition 2** (Certificates). Given  $x \in \{0, 1\}^n$  with  $f(x) = b \in \{0, 1\}$  a  $b$ -certificate for  $x$  is  $S \subseteq [n]$  such that for all  $x' \in \{0, 1\}^n$  with  $x'|_S = x|_S$   $f(x') = f(x)$ .

- $c_x(f)$ : smallest  $k$  such that  $x$  has a  $f(x)$ -certificate  $S$  of size  $|S| \leq k$
- $C_b(f) = \max_{x: f(x)=b} \{c_x(f)\}$
- $C(f) = \max(C_0(f), C_1(f))$

Examples:  $C_1(\text{OR}_n) = 1$ ,  $C_0(\text{OR}_n) = n$ ,  $C_0(k\text{-Block-CNF}) = k$  (need to show one entire zero block),  $C_1(k\text{-Block-CNF}) = k$  (need a 1 representative for each block).

**Theorem 3.**  $D(f) \geq C(f)$

*Proof sketch:* Every path in the best tree for  $f$  is a certificate for some input.

We will see later that  $D(f) \leq C(f)^2$ .

**Definition 3** (Sensitivity). Given  $f, x$  we say that  $i \in [n]$  is sensitive for  $x$  if  $f(x) \neq f(x^{(i)})$  (flip  $i$ -th bit of  $x$ )

- $S_x(f) = \# i$  that are sensitive for  $x$ .

- $S(f) = \max_x \{S_x(f)\}$

**Theorem 4.**  $D(f) \geq S(f)$

*Proof sketch:* Let  $t$  be the best tree for  $f$ . For every  $x$  let  $T_x \subseteq [n]$  the path on  $t$  taken on input  $x$ . We first note that for every  $x$   $|T_x| \leq D(f)$  by definition of  $D(f)$ . Also we note that the set of sensitive values for  $x$  is a subset of  $T$ , since values not in the path cannot change the value of the function. Then  $S_x \leq |T_x|$ , and thus  $S_x \leq D(f)$  for every  $x$ .

**Definition 4** (Block Sensitivity). *Given  $f, x$  we say that  $B \subset [n]$  is sensitive for  $x$  if  $f(x) \neq f(x^{(B)})$  (flip all bits indicated by  $B$ )*

- $bs_x(f)$ : maximum  $k$  such that there are disjoint  $B_1, \dots, B_k$  where  $B_i$  is sensitive for  $x$
- $bs(f) = \max_x \{bs_x(f)\}$

**Theorem 5.**  $D(f) \geq C(f) \geq bs(f) \geq S(f)$

*Proof Sketch:* We will prove that  $C(f) \geq bs(f)$ . Fix an input string  $x$ . Each sensitive block for  $x$  must contain a member of a certificate for  $x$ . Otherwise, flipping the bits of a sensitive block  $B$  not containing a certificate member will change the value of the function. However, both strings  $x$  and  $x^{(B)}$  have same certificate, reaching the contradiction.